

Points Total

A PyroMyth Game for 2 to 4 players

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Setting up

First print the board and playing pieces on page 2 and cut them out. It is best to print them onto card stock or to adhere them to a cardboard backing so they are easy to play with. Each player will take one set of tiles 0 through 3 in one color. Paper & pencil are also useful for keeping track of score.

Playing

Randomly choose a starting player and then continuing clockwise with each player placing a tile on a space on the board that has not been played on by another player.

Players may place their tile in any orientation as long as the arrows on them only point orthogonal. There is no diagonal scoring.

After a player places a tile they score their points for that play, points are totaled by adding the value of the tile plus the value of the board position or tile if it has been played on that every arrow on their tile points too.

To eliminate any first player advantage one round should be played per player with each player being the starting player once. Whoever has the highest total from all rounds is the winner.

2	1	1	2
1	0	0	1
1	0	0	1
2	1	1	2

